

## Task data sheet

Flight 6

Tasks #26, #27, #28

			Tasi	
Launch area	Individual launch	Sunrise/Sunset	05:39	19:54
Launch period	17:45 - 18:45	Min. ILP $ ightarrow$ all goals	-	
PZs in force	all active	Next briefing	05:00	
Solo flight	not required	QNH	1016	
Task <b>26 CRT</b>	Calculated Rate of Approach Task (Rule 15	.9)	Task order	in order
	ition of goal/target	6153 / 2297 ALT 274 ft		
b. Des	scription of scoring area(s) and their validity tim A + B $B$ $B$ $B$	within scoring period from xx:00:00 to xx: and xx:30:00 to xx: Scoring by physical mai anytime withi Scoring by physical mai	14:59 44:59 rker in area B: n scoring period rker on the target: n scoring period er inside entire cont	test area is possible
			MMA	R75m
			Marker color	Blue
	ends at 1944		Marker drop	free
Scoring period				
Scoring period Scoring area	entire contest area		Loggermarker	1
Scoring area Task <b>27 3D</b> 1	entire contest area           3D-Task (Rule 15.20)	soo skatch	Loggermarker Task order	1 in any order
Scoring area Task <b>27 3D</b> 1	entire contest area	see sketch The task starts with Log The result is the accum in zone A and by 1 in zo	Task order ggermark 2 ulated time in seco	in any order nds multiplied by 2
Scoring area Task <b>27 3D</b> 1	entire contest area           3D-Task (Rule 15.20)	The task starts with Log The result is the accum	Task order ggermark 2 ulated time in seco	in any order nds multiplied by 2
Scoring area Task <b>27 3D</b> 1	entire contest area           3D-Task (Rule 15.20)	The task starts with Log The result is the accum	Task order ggermark 2 ulated time in seco one B. The best resu	in any order nds multiplied by 2
Scoring area Task <b>27 3D</b> T a. Des	entire contest area           3D-Task (Rule 15.20)	The task starts with Log The result is the accum	Task order ggermark 2 ulated time in seco one B. The best resu MMA	in any order nds multiplied by 2
Scoring area Task <b>27 3D</b> T a. Des Scoring period	entire contest area <b>3D-Task (Rule 15.20)</b> scription of set airspaces	The task starts with Log The result is the accum	Task order ggermark 2 ulated time in seco one B. The best resu MMA Marker color	in any order nds multiplied by 2 lt is the greatest - -
Scoring area Task <b>27 3D</b> T a. Des Scoring period	entire contest area <b>3D-Task (Rule 15.20)</b> scription of set airspaces ends at 1944 entire contest area	The task starts with Log The result is the accum	Task order ggermark 2 Julated time in seco one B. The best resu MMA Marker color Marker drop	in any order nds multiplied by 2 lt is the greatest - -
Scoring area Task <b>27 3D</b> T a. Des Scoring period Scoring area Task <b>28 FO</b> T	entire contest area <b>3D-Task (Rule 15.20)</b> scription of set airspaces ends at 1944 entire contest area	The task starts with Log The result is the accum	Task order ggermark 2 Julated time in seco one B. The best resu MMA Marker color Marker drop Loggermarker	in any order nds multiplied by 2 lt is the greatest - - - 2
Scoring area Task <b>27 3D</b> T a. Des Scoring period Scoring area Task <b>28 FO</b> T a. Me	entire contest area	The task starts with Log The result is the accum in zone A and by 1 in zo	Task order ggermark 2 Julated time in seco one B. The best resu MMA Marker color Marker drop Loggermarker	in any order nds multiplied by 2 lt is the greatest - - 2
Scoring area Task <b>27 3D</b> T a. Des Scoring period Scoring area Task <b>28 FO</b> T a. Me b. Nur	entire contest area	The task starts with Log The result is the accum in zone A and by 1 in zo	Task order ggermark 2 ulated time in seco one B. The best resu MMA Marker color Marker drop Loggermarker Task order dlines with altitude de must be at least	in any order nds multiplied by 2 lt is the greatest - - 2 in any order available for 700ft higher or
Scoring area Task <b>27 3D</b> a. Des Scoring period Scoring area Task <b>28 FO</b> a. Me b. Nur c. Goa d. Mir	entire contest area	The task starts with Log The result is the accum in zone A and by 1 in zo in loggergoal#1 1 only intersection of grid declaration: goal altitue lower than declaration	Task order ggermark 2 ulated time in seco one B. The best resu MMA Marker color Marker drop Loggermarker Task order dlines with altitude de must be at least	in any order nds multiplied by 2 It is the greatest - - 2 in any order available for 700ft higher or
Scoring area Task <b>27 3D</b> a. Des Scoring period Scoring area Task <b>28 FO</b> a. Me b. Nur c. Goa d. Mir	entire contest area	The task starts with Log The result is the accum in zone A and by 1 in zo in loggergoal#1 1 only intersection of grid declaration: goal altitud lower than declaration other goals.	Task order ggermark 2 ulated time in seco one B. The best resu MMA Marker color Marker drop Loggermarker Task order dlines with altitude de must be at least	in any order nds multiplied by 2 It is the greatest - - 2 in any order available for 700ft higher or
Scoring area Task <b>27 3D</b> a. Des Scoring period Scoring area Task <b>28 FO</b> a. Me b. Nur c. Goa d. Mir	entire contest area	The task starts with Log The result is the accum in zone A and by 1 in zo in loggergoal#1 1 only intersection of grid declaration: goal altitud lower than declaration other goals.	Task order germark 2 ulated time in seco one B. The best resu MMA Marker color Marker drop Loggermarker Task order dlines with altitude de must be at least point and not close	in any order nds multiplied by 2 It is the greatest - - 2 in any order available for 700ft higher or
Scoring area Task <b>27 3D</b> a. Des Scoring period Scoring area Task <b>28 FOI</b> a. Me b. Nur c. Goa d. Mir	entire contest area	The task starts with Log The result is the accum in zone A and by 1 in zo in loggergoal#1 1 only intersection of grid declaration: goal altitud lower than declaration other goals.	Task order ggermark 2 julated time in seco one B. The best resu MMA Marker color Marker drop Loggermarker Task order dlines with altitude de must be at least point and not close	in any order nds multiplied by 2 It is the greatest - - 2 in any order available for 700ft higher or